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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

PATENT

In re application of: Minagawa, et al

Attorney Docket No.: SIP1P044/FP00-0106-00 US XX

Application No.: 09/751,393

Examiner: McCartney, Linzy T.

Filed: December 27, 2000

Group: 2671

Title: **METHODS AND APPARATUS FOR SHADING OBJECT DRAWINGS IN VIDEO GAMES**

CERTIFICATE OF MAILING

I hereby certify that this correspondence is being deposited with the United States Postal Service as First Class Mail to: Commissioner for Patents, Washington, DC 20231 on December 11, 2002.

Signed: 

Mr. Mitchell Haynes

AMENDMENT A

Commissioner for Patents  
Washington, D.C. 20231

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Technology Center 2600

Dear Sir:

This amendment and the enclosed remarks are submitted in response to the Non-Final Office Action mailed on September 24, 2002. Applicants respectfully request reconsideration of the captioned application in view of the following remarks and amendments.

In the Claims:

Please amend the claims as follows (a version of the amended claims showing the changes made accompanies this response in an Appendix):

ai

~~1. (once amended) A computer-readable storage medium storing a program for a video game, which draws an object in a virtual space, wherein said program is structured so as to make a computer perform: generating a dummy object of said object by duplicating said object; determining a first position of said object and a second position of said dummy object so that said dummy object thus generated is positioned behind said~~